

Sysroots and Devroots

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8	Sysroots and devroots are two development rootfs meant to provide an er	ıvi-
9	ronment to build software for Apertis, targeting foreign architecture that d	on

t match the CPU architecture of the build host (for instance, building ARM64

binaries from a Intel-based host).

They are meant to address different use cases with different trade-offs.

3 Sysroot

- Sysroots are file system trees specifically meant for cross-compilation and remote debugging targeting a specific release image.
- They are meant to be read-only and target a specific release image, shipping all the development headers and debug symbols for the libraries in the release
- image.
- 19 Sysroots can be used to cross-compile for Apertis from a third-party environ-
- 20 ment using an appropriate cross-toolchain¹. They are most suited for early
- development phases where developers focus on quick iterations and rely on fast
- incremental builds of their components.
- ²³ Cross-compilation using sysroot requires support from the project build system,
- which then needs to be set up to appropriately point to the sysroot and to the
- 25 cross compiler. Not all build systems support cross compilation and some may
- require patching to make it work properly.
- 27 The Apertis SDK ships the ade tool to simplify sysroots management and the
- ²⁸ configuration of projects based on the GNU Autotools² to use them, focusing in
- 29 particular on application development. See the Apertis Development Environ-
- ment³ guide for information on how to use ade.
- 31 Sysroots can be used without ade by manually downloading the sysroot tarball
- from the release artifact repository and then unpack it locally with tar, see the

¹https://www.apertis.org/guides/cross-build-toolchain/

 $^{^2} https://www.gnu.org/software/automake/manual/html_node/Autotools-Introduction.html_node/Autoto$

³https://www.apertis.org/guides/ade/

- instructions in the cross-toolchain documentation⁴ for a full walk-through on using them on non-Apertis hosts.
- 35 Since unpacked sysroots are self-contained folders, multiple sysroots can coexist
- on a single system to target multiple architectures and releases: for instance, a
- single system could host the armhf and arm64 sysroots for v2019pre and the arm64
- one for v2020dev0 at the same time. Using the portable cross-build toolchain⁵
- matching the target release is recommended.
- 40 Sysroots are available from the Apertis release artifact repository as sys-
- 41 root*.tar.gz tarballs under the \$release/\$architecture/sysroot/ folder, for
- instance sysroot-apertis-v2021-amd64-v2021.0.tar.gz 6 under v2021.0/arm64 7 .

3 Devroot

- Devroots are file system trees meant to offer a foreign architecture build envi-
- $_{\rm 45}$ $\,$ ronment via containers and binary emulation via the QEMU user mode.
- Using emulation means that, for instance, all the binaries on the ARM64 devroot
- $_{47}$ are ARM64 binaries and QEMU translates them at runtime to execute them on
- 48 a Intel-based host.
- 49 This means that builds under a devroot appear to the build system as native
- $_{50}$ builds and no special support or configuration is needed, unlike for actual cross
- 51 builds using sysroots.
- Devroots ship a minimal set of packages and offer the ability to install all the
- $_{53}$ packages in the Apertis archive using the $_{
 m apt}$ tool just like on the Apertis SDK
- 54 itself.
- 55 Due to the nature of foreign architecture emulation they impose a considerable
- overhead on build times compared to sysroot, but they avoid all the intricacies
- 57 that cross-building involves and offer the ability to reliably build deb packages
- targeting foreign architectures.
- 59 The Apertis SDK ships the devroot-enter tool to set up the container environ-
- 60 ment needed to work in a unpacked devroot, see the "Programming guidelines"
- section⁸ for information on how to use devroot-enter.
- Since devroots are self-contained folders like systoots, multiple devroots may
- 63 be installed at the same time on a single host to target multiple releases and
- 64 architectures.

⁴https://www.apertis.org/guides/cross-build-toolchain/

⁵https://www.apertis.org/guides/cross-build-toolchain/

 $^{^6 \}rm https://images.apertis.org/release/v2021/v2021.0/amd64/sysroot/sysroot-apertis-v2021-amd64-v2021.0.tar.gz$

 $^{^{7} \}rm https://images.apertis.org/release/v2021/v2021.0/amd64/sysroot/$

 $^{{}^8{\}rm https://www.apertis.org/guides/tooling/\#development-containers-using-devroot-enter}$

- 65 Devroots are available from the Apertis release artifact repository as the
- ospack*.tar.gz tarballs under the \$release/\$architecture/devroot/ folder, for
- instance ospack_v2021-amd64-devroot_v2021.0.tar.gz under v2021.0/arm64 10.
- As of v2019, the Apertis SDK images come with the armhf devroot pre-installed.

69 A comparison

70 Sysroot

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• Benefits

- Fast
- No special requirements on the system
- Supports remote debugging by providing symbols matching a specific target images

• Drawbacks

- Only works with build systems explicitly supporting cross-building
- Cannot be customized

79 Devroot

• Benefits

- Builds appears as native builds to build systems, avoiding crosscompilation issues
- Can be fully customized, adding, removing and updating packages

Drawbacks

- Requires a container to be set up on the host (systemd-nspawn is recommended)
- Binary emulation imposes a significant performance overhead
- Supporting remote debugging requires additional care to ensure that symbols match the software running on the target image

When to use them

- For application and agent development building app-bundles: use the sysroot
 - This is the main use-case for using the sysroot and the ade tool is meant to simplify this workflow.
- For platform development building deb packages: use the devroot
 - Support for cross-building deb packages is spotty, using the devroot with devroot-enter provides the most reliable solution in this case

 $^{^9} https://images.apertis.org/release/v2021/v2021.0/amd64/devroot/ospack_v2021-amd64-devroot_v2021.0.tar.gz$

¹⁰ https://images.apertis.org/release/v2021/v2021.0/amd64/devroot/

and enables developers to install extra dependencies not shipped on Apertis images by default.

To cross-build for Apertis from a third-party SDK: use the sysroot

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- If the build system already supports cross-building, using the systoot does not pose additional requirements on the third-party SDK, while the devroot requires emulation and a container setup.
- To build projects not supporting cross-compilation: use the devroot
 - The devroot is meant to emulate native compilation, side-stepping any cross-compilation issue.
 - On a third-party SDK it is still possible to use the devroot using the devroot-enter script¹¹ as long as the following tools are available and set up:
 - * qemu-arm-static/qemu-aarch64-static (from the qemu-user-static package) for foreign binary emulation
 - * a binfmt_misc setup for transparent usage of qemu-user-static (provided by the binfmt-support package on Debian-based systems)
 - * systemd-nspawn (from the systemd-container package) for setting up the containerized environment

 $^{^{11} \}rm https://gitlab.apertis.org/apertis/apertis-dev-tools/blob/apertis/v2019pre/tools/devroot-enter$